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Applied Optics
group
<http://optics.eee.nottingham.ac.uk>

The SKED: Speckle Knife Edge Detector

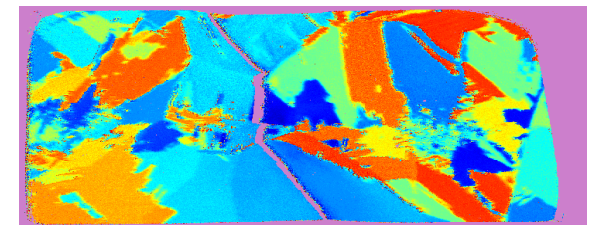
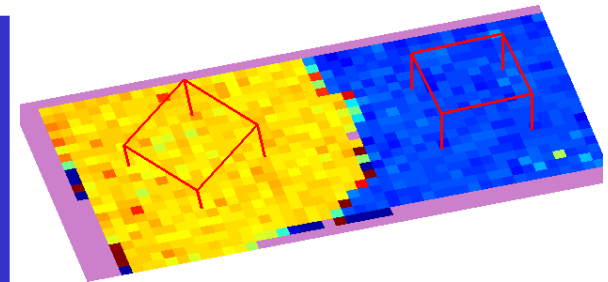
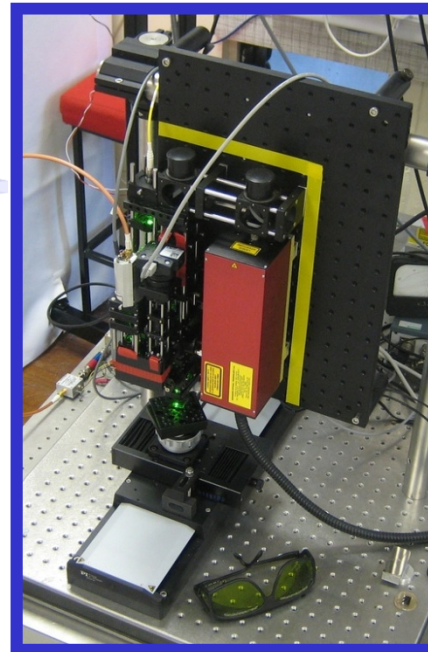
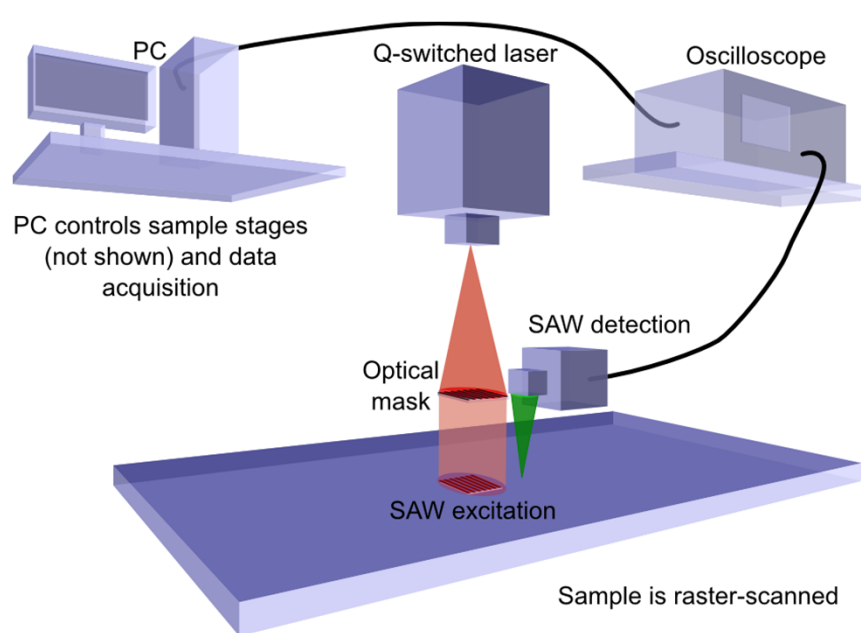
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Somekh

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Faculty of Engineering
University of Nottingham*



LU Background

- ◆ Generation laser, coupled with optical detector to detect the acoustic waves
- ◆ Often together in one box
- ◆ Often needs smooth surface

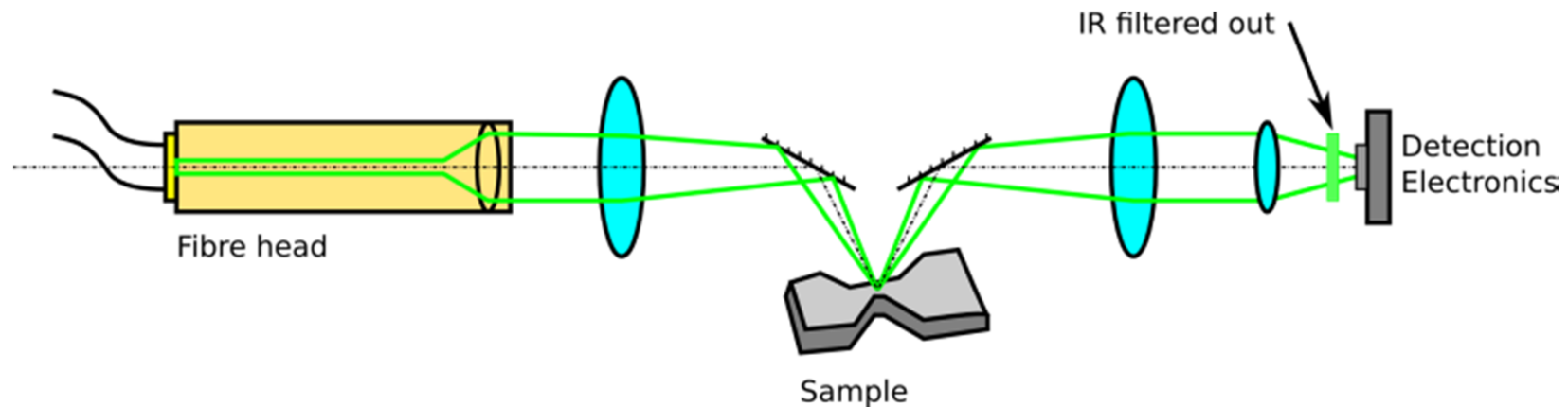




Background

How is sound detected with light?

- ◆ Interferometry (change in surface height)
- ◆ Doppler effect (change in surface velocity)
- ◆ Optical beam deflection (change in surface angle)
- ❖ We generally use optical beam deflection, using a split detector instead of a knife edge: needs a good surface finish

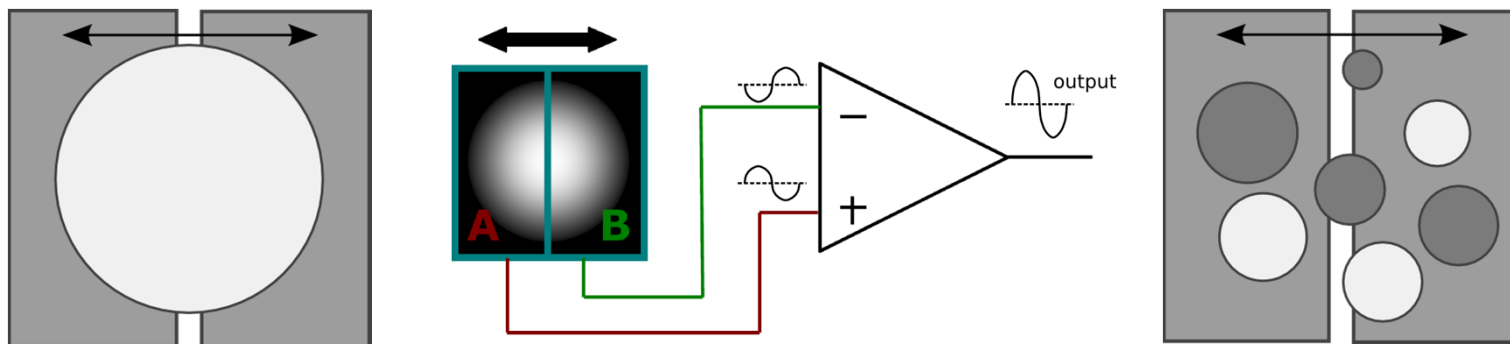


Background

Effect of optical speckle on KED

System works only with optically smooth surface: if the surface is rough, the spot on the detector becomes speckled

As the beam is deflected by the passing ultrasound, both dark and light speckles may pass over the KED (or split photodiode), attenuating the desired signal

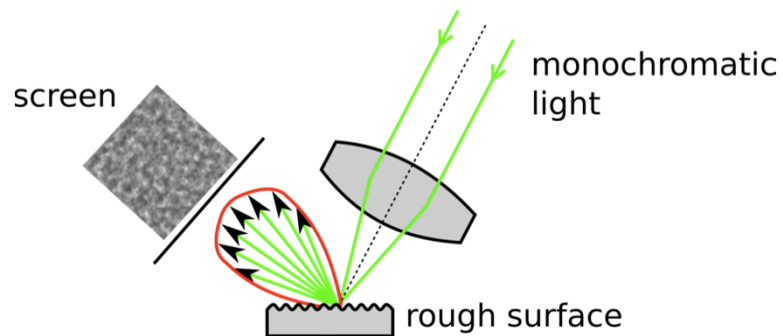


Background

Optical detection of ultrasound on rough surfaces

Difficult to detect ultrasound waves on rough surfaces because light is scattered as it is reflected – Speckle

Solutions can be costly (>£80k), big (>50x50x30cm) and/or difficult to make/setup



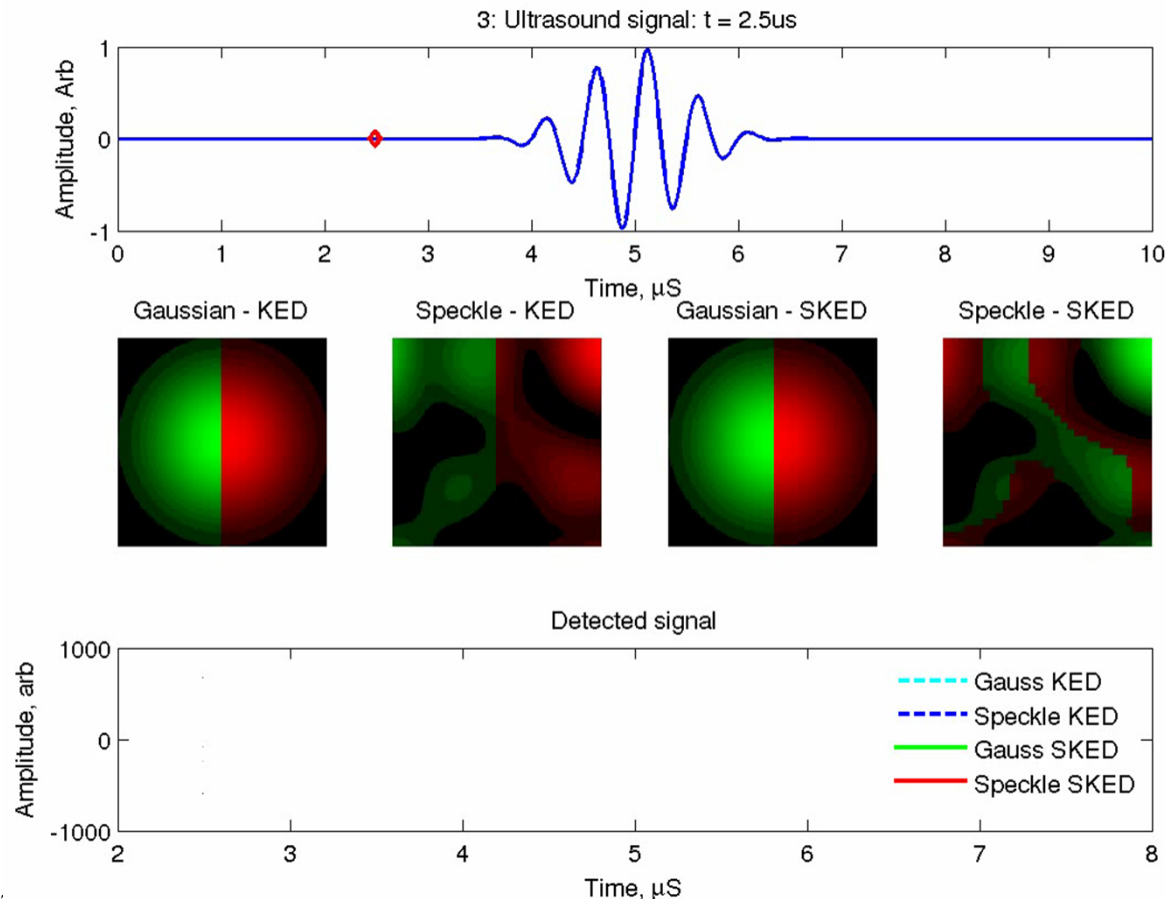
Inspection needs addressed

- ◆ Improve reliability of detection methods for non-contact non-destructive testing and evaluation.
- ◆ Reduction of cost and physical size of instrumentation
- ◆ Improved performance and SNR for defect detection on machined and un-machined surfaces, including detection of subsurface defects
- ◆ Access to new parameters: major impact in determining new crack/damage precursors
- ◆ Systems usable in hostile environments, e.g. steel mills



SKED: Principle of operation (v)

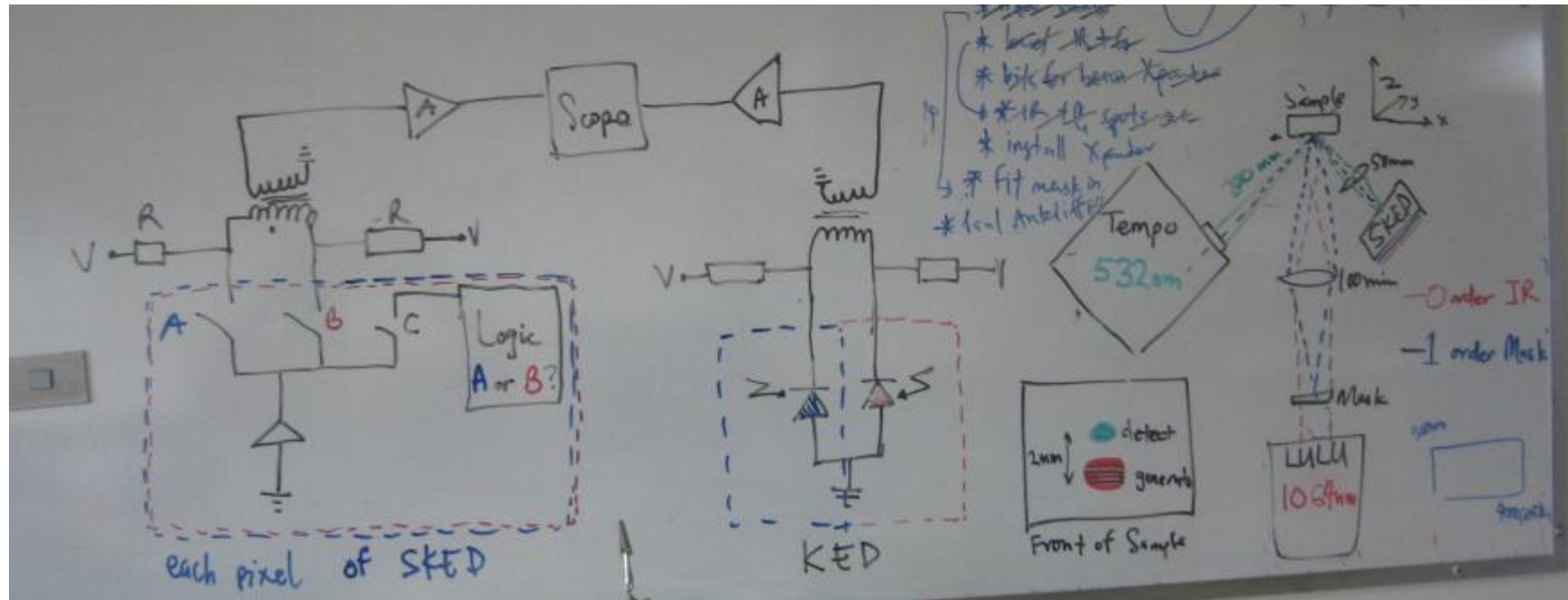
Compare light distribution over the photosensitive array and split each bright domain into its own KED





SKED - Schematic

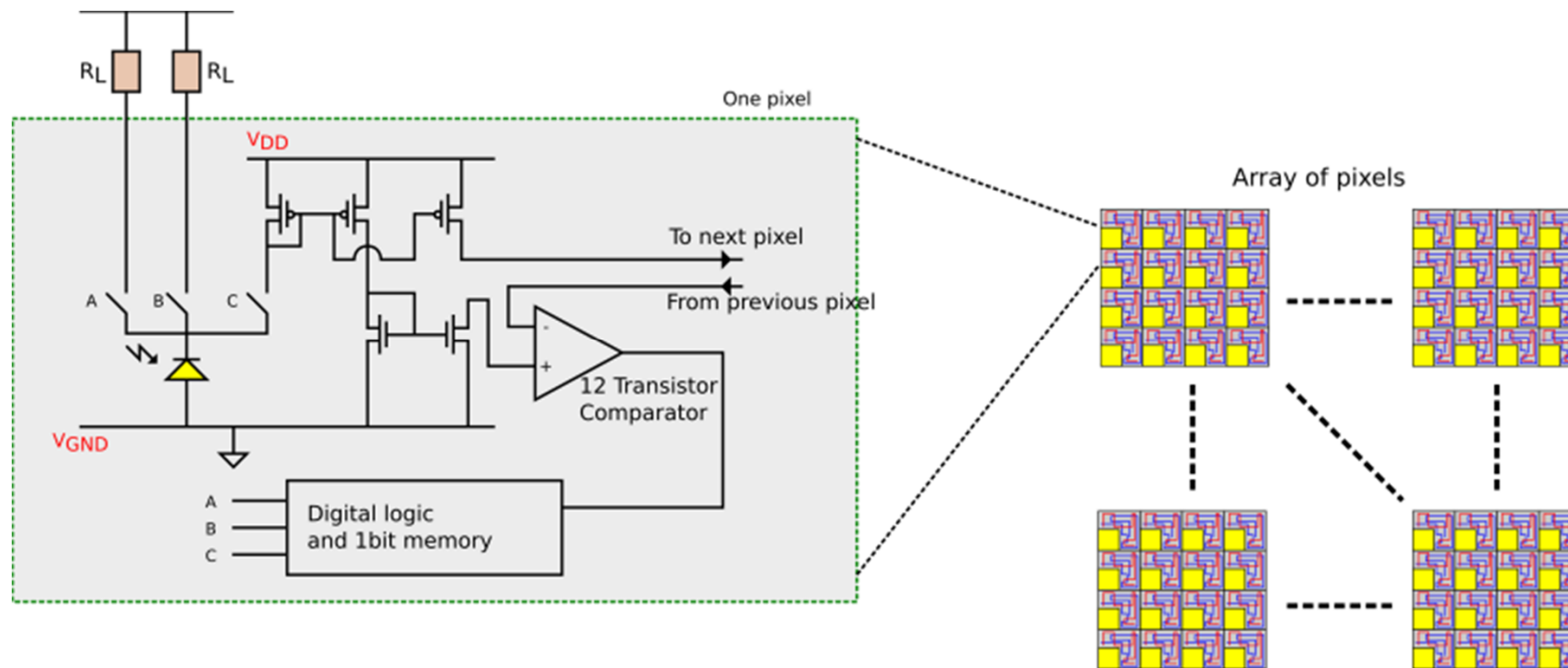
SKED vs KED





SKED - Schematic

Pixel internals

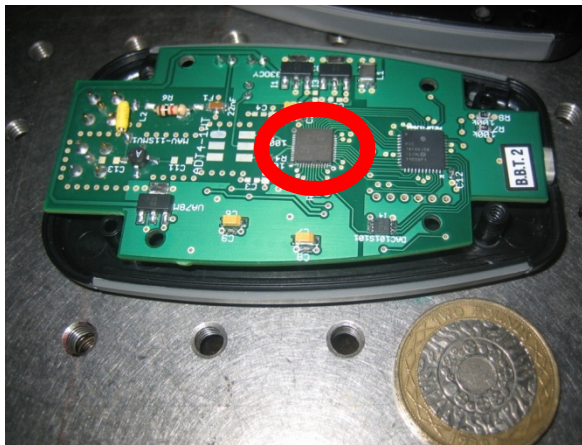


SKED Prototype

Packaging and electronics

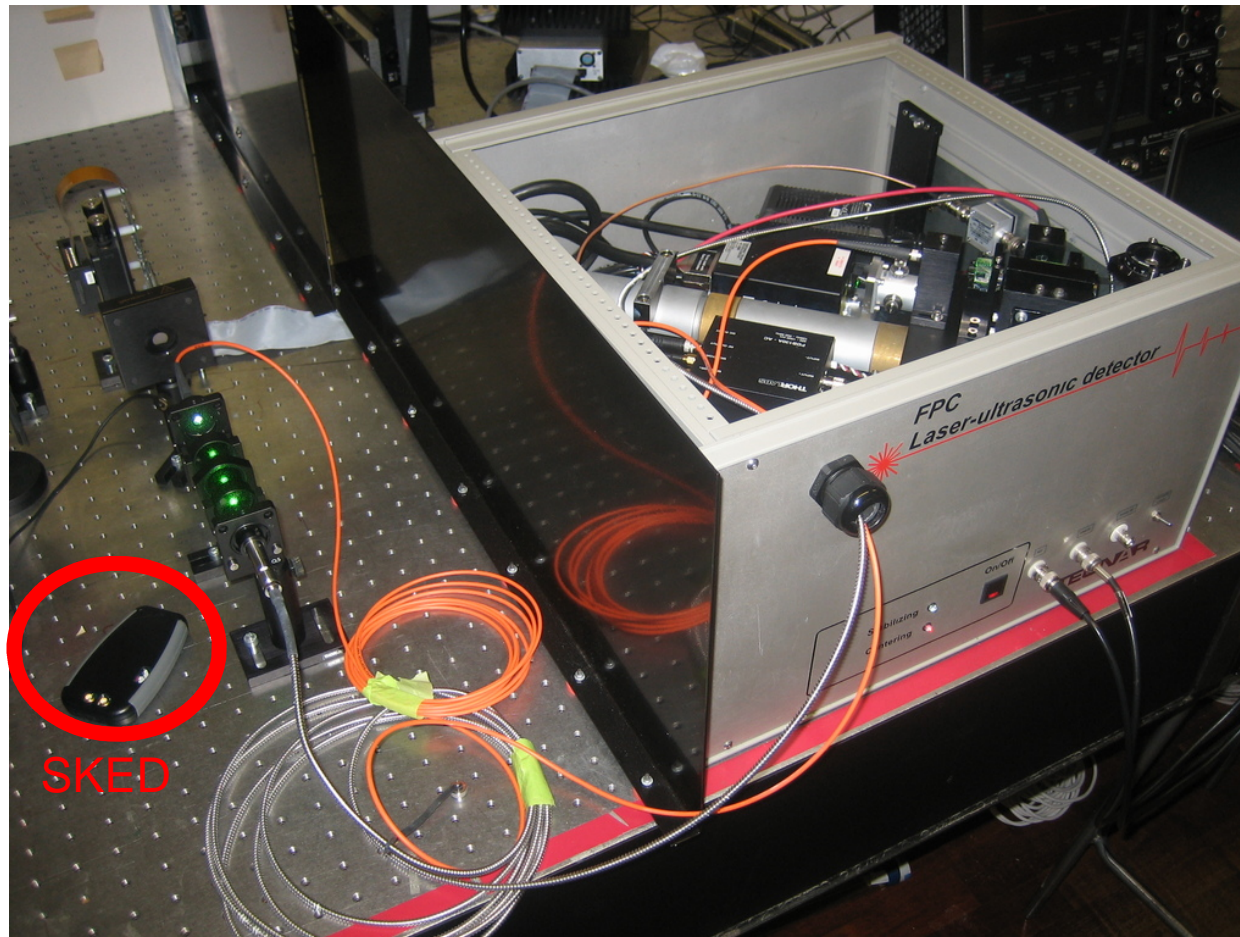
The device itself takes up $<10\text{mm}^2$ of silicon, and requires nothing more than a few RF components to amplify the analogue signal, and (optionally) a £2 PIC chip to read off or apply configuration information via USB.

You also need a laser to provide the light source – this could be fibre-coupled – and a couple of lenses.



SKED Prototype

Speckle knife edge detector, next to Fabry Perot (£80k)

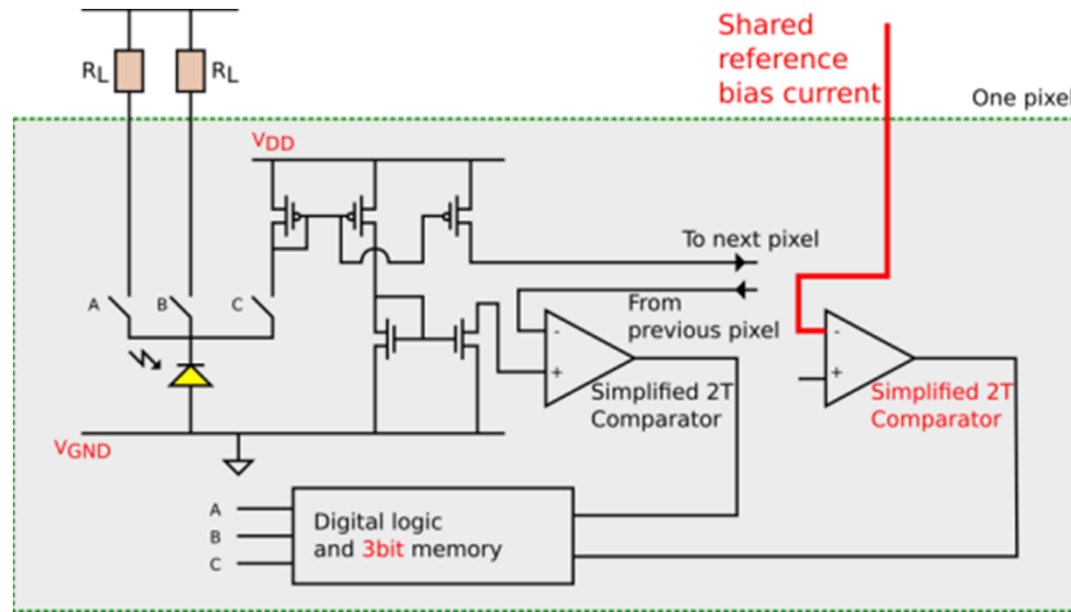


Design parameters

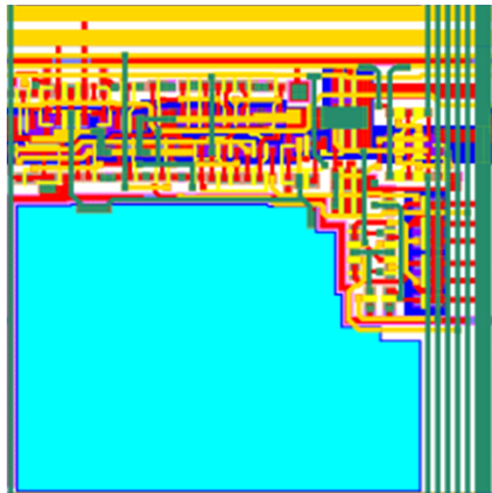
- ◆ Light power
- ◆ Speckle size
- ◆ Fill factor and pixel size
- ◆ Number of pixels required
- ◆ Sensitivity
- ◆ Bandwidth
- ◆ Adaption speed
- ◆ CMOS process – smaller pixels?



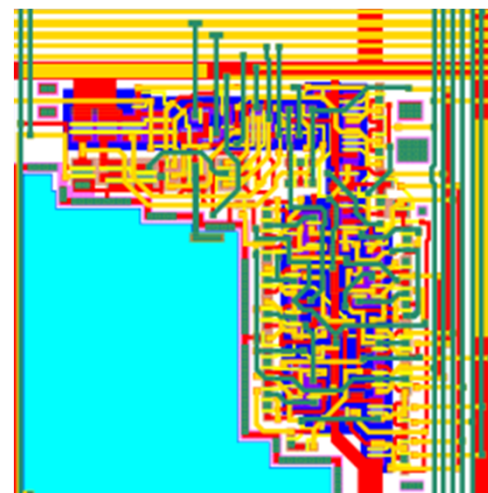
SKED2 Schematic



SKED1



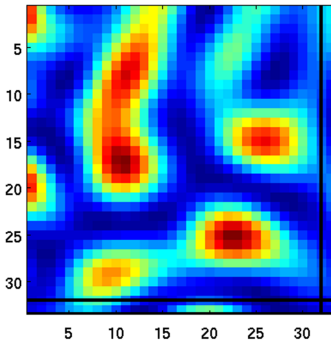
SKED2



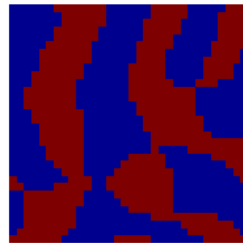


SKED2 configuration accuracy

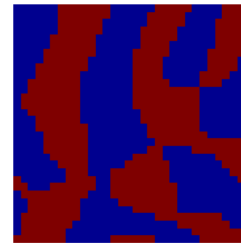
Speckle data



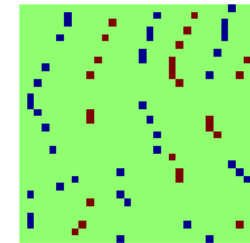
to cadence: axis = 0



from cadence: axis = 0



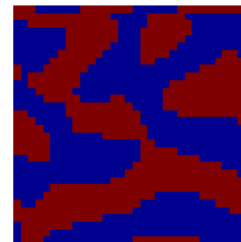
difference



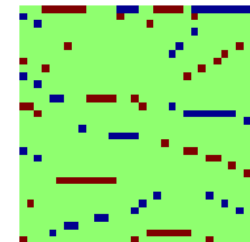
to cadence: axis = 1



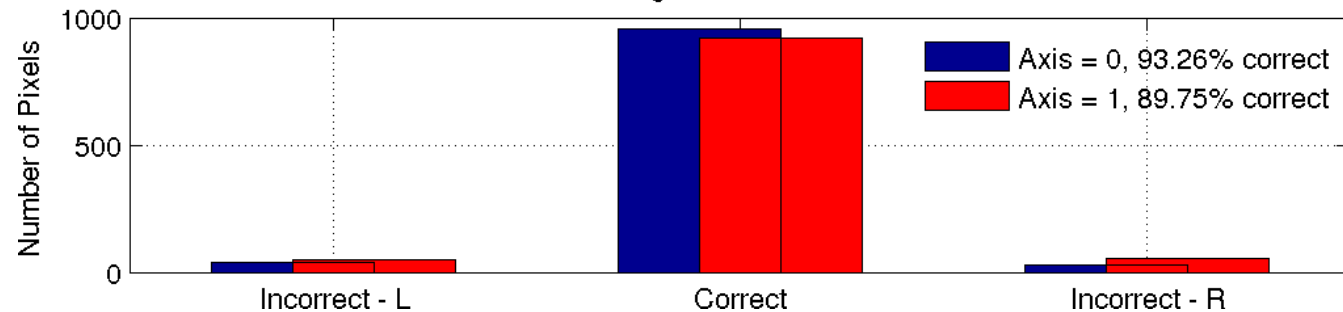
from cadence: axis = 1



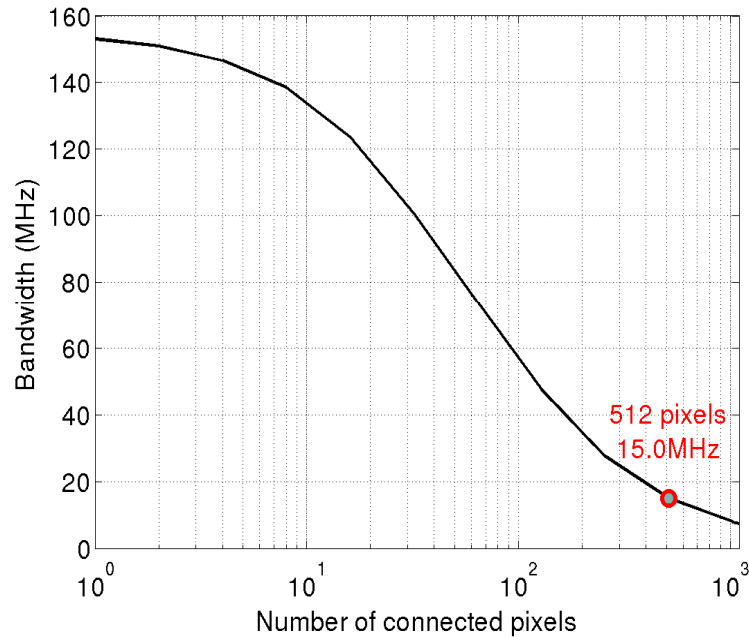
difference



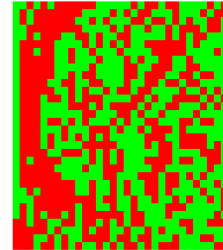
Histogram of differences



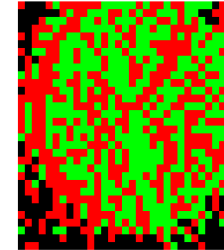
SKED2 - results



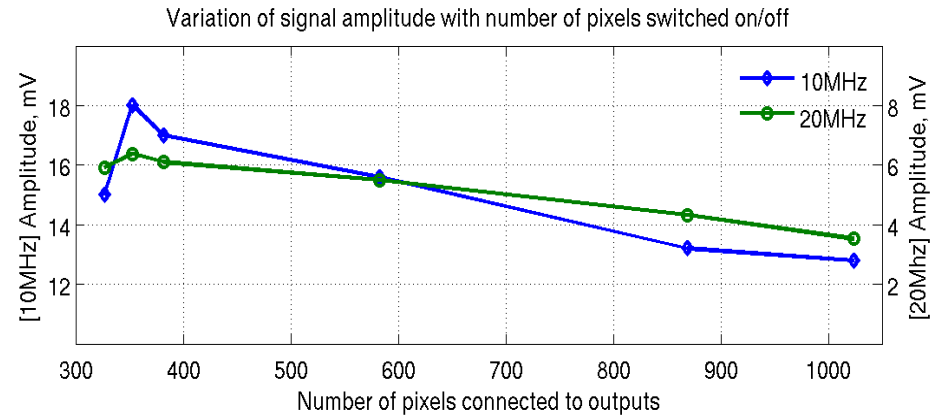
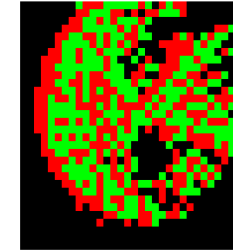
Reference = $0.51\mu\text{W}$
1024 pixels on



Reference = $0.82\mu\text{W}$
888 pixels on



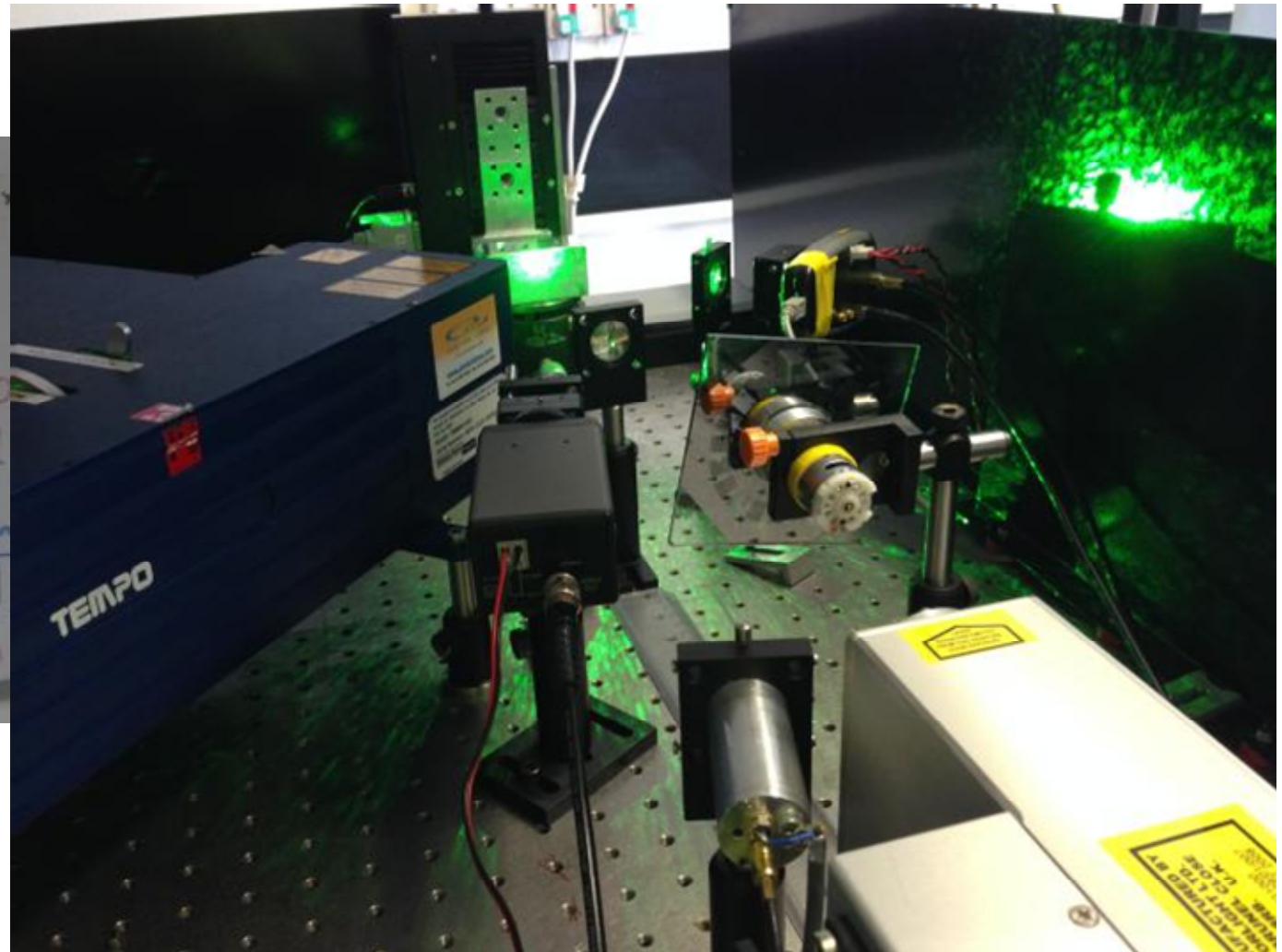
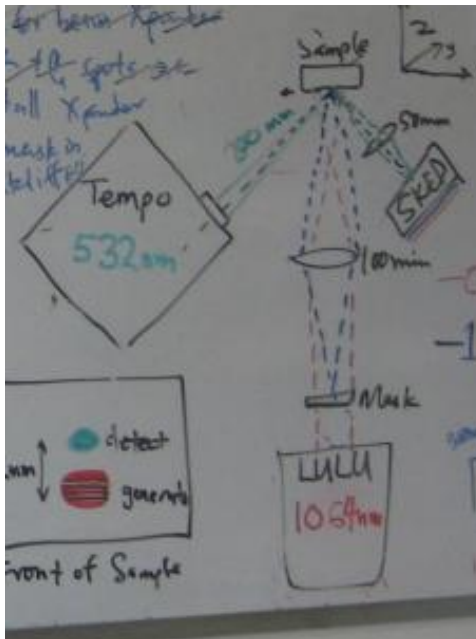
Reference = $1.21\mu\text{W}$
588 pixels on



SKED1: Fixed number of pixels attached to output, bandwidth limited
SKED2: Can disconnect or connect pixels as required, bandwidth variable – improved signal

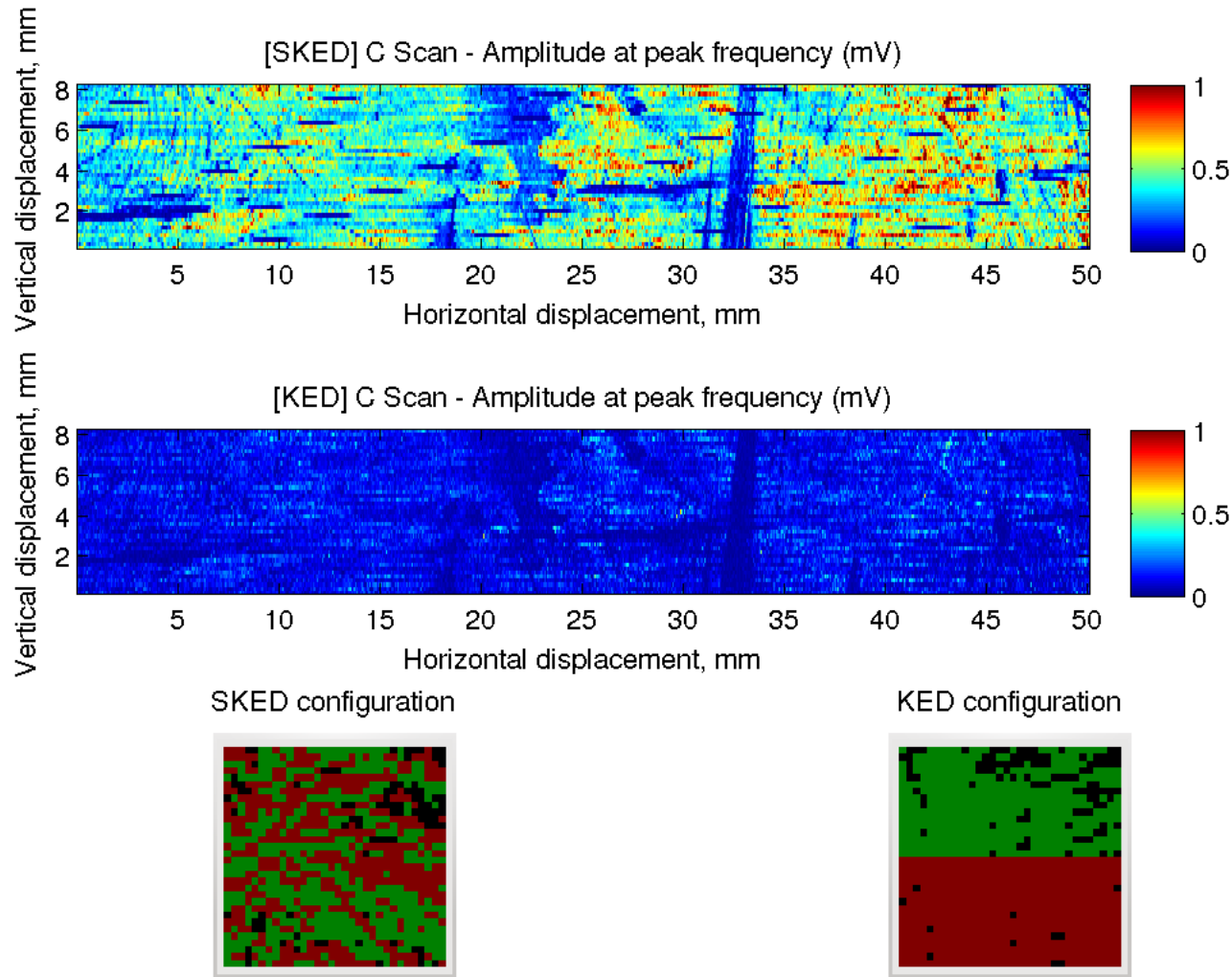


SKED2 – experimental setup





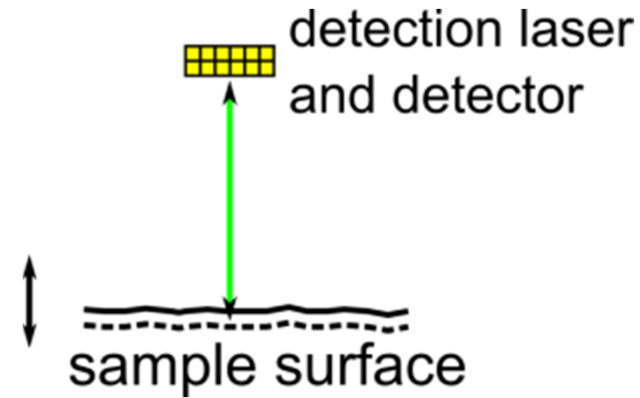
SKED2 - results



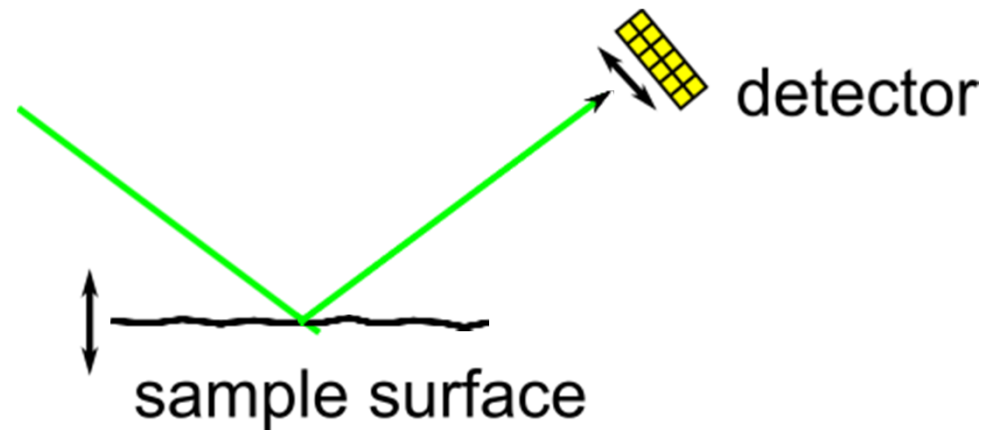


SKED2 – Bulk wave detection (v)

Normal detection will fail to detect out of plane motion

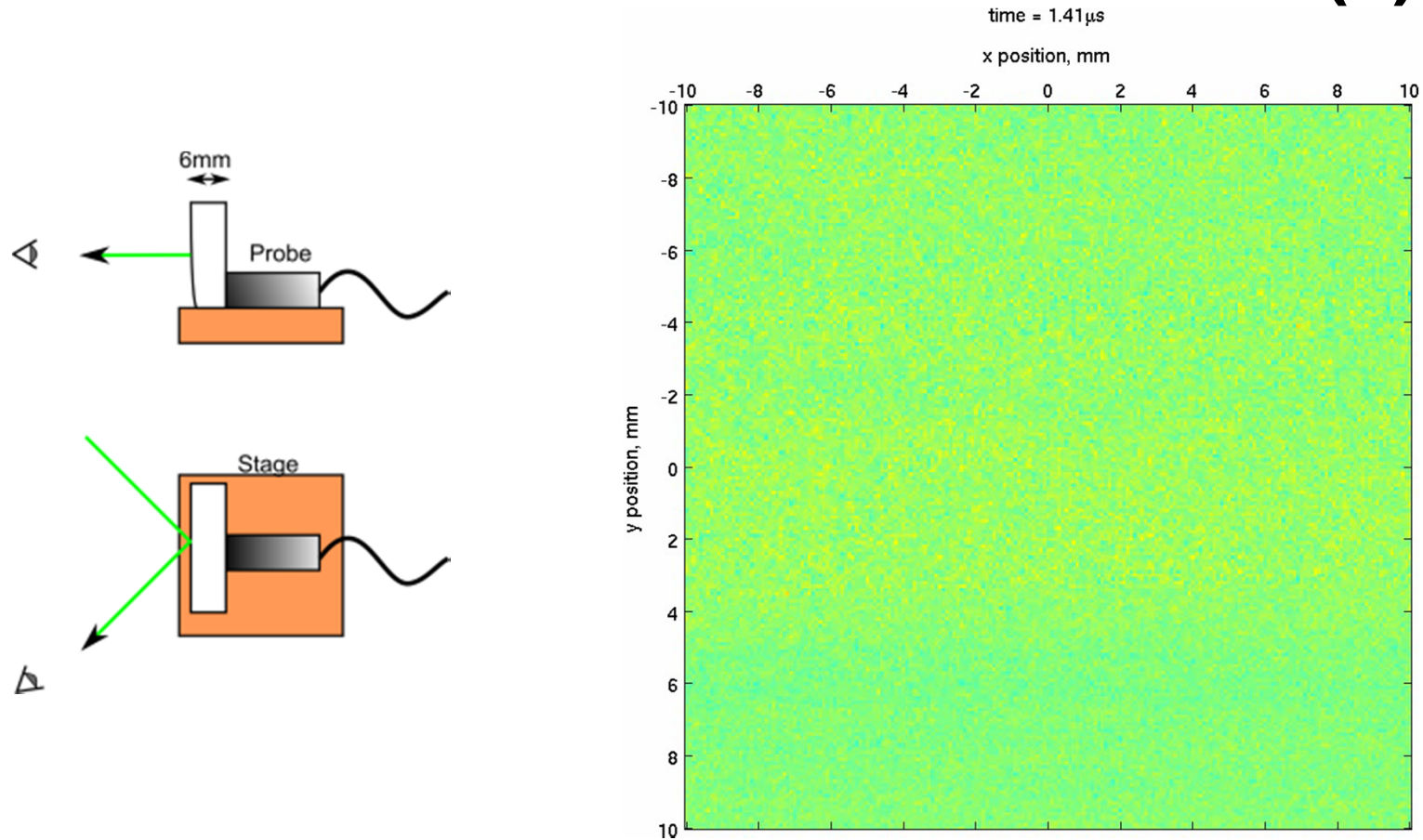


Detect at an angle





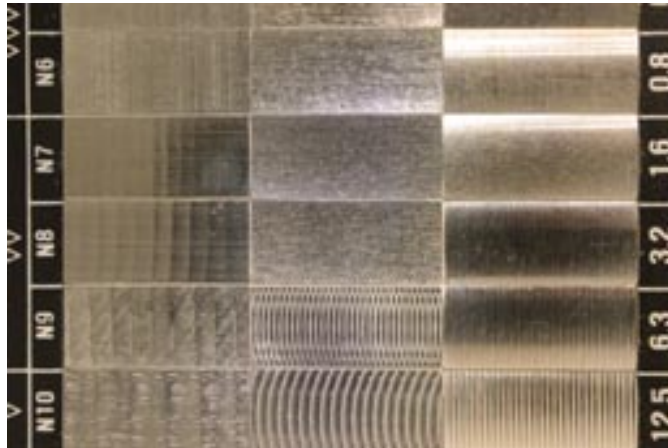
SKED2 – Bulk wave detection (v)



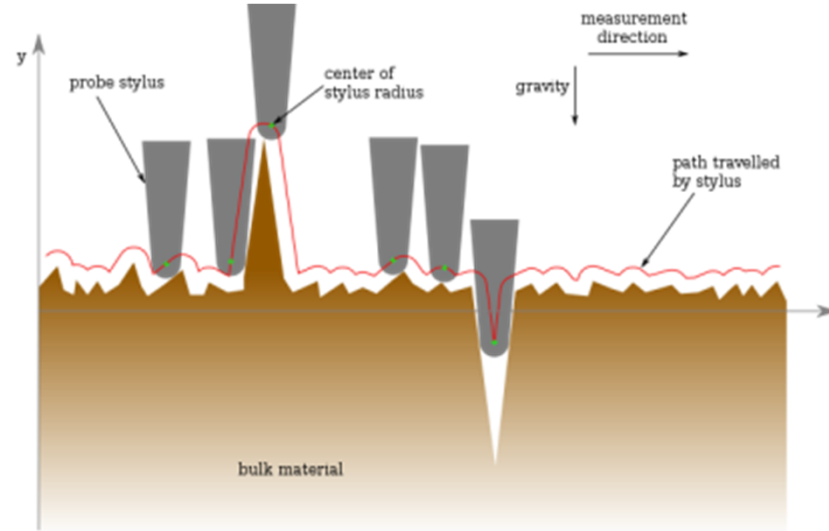
2 x 2cm² Aluminium Block, 10MHz probe.



How rough is rough?



Rubert Comparison Specimens
ISO 5436



$$R_a = \frac{1}{n} \sum_{i=1}^n |y_i|$$

Arithmetic average of absolute surface features

$$\Delta h < \lambda/8$$

Rayleigh Criterion summarised

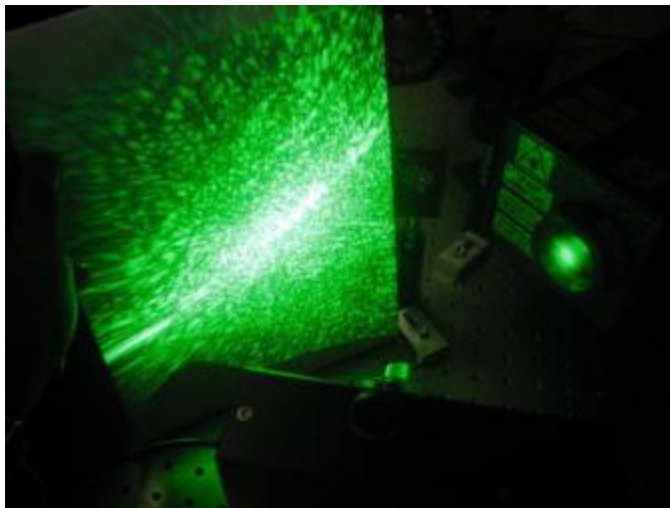


Graded roughness samples



Scrap aluminium block

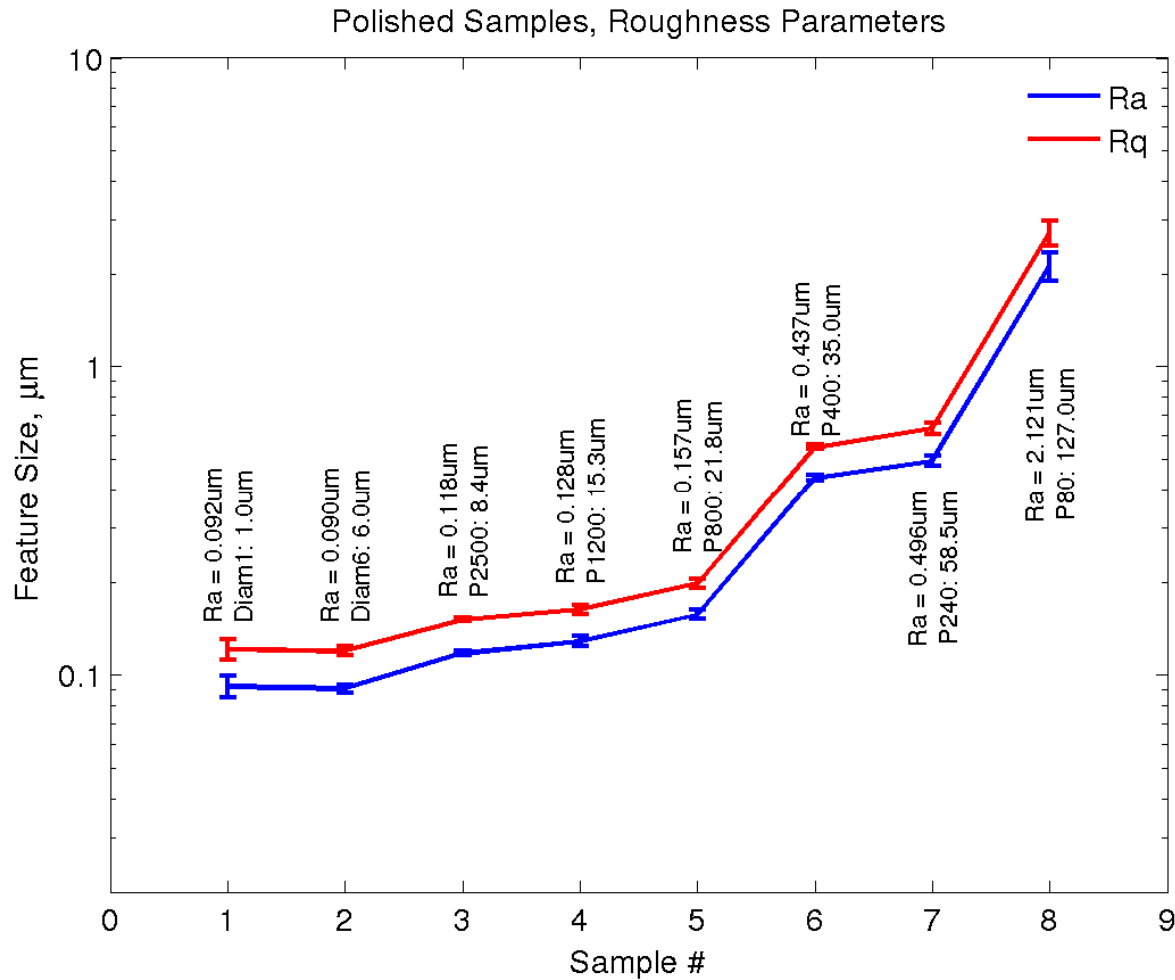
- Sawn into eight $\sim 1\text{cm}^3$ blocks
- **Polished to 8 different grades of finish**
- Black is just a resin base, good for handling



Speckle from Sample 4 shown on an A4 sized sheet of paper – big lens needed to collect more light

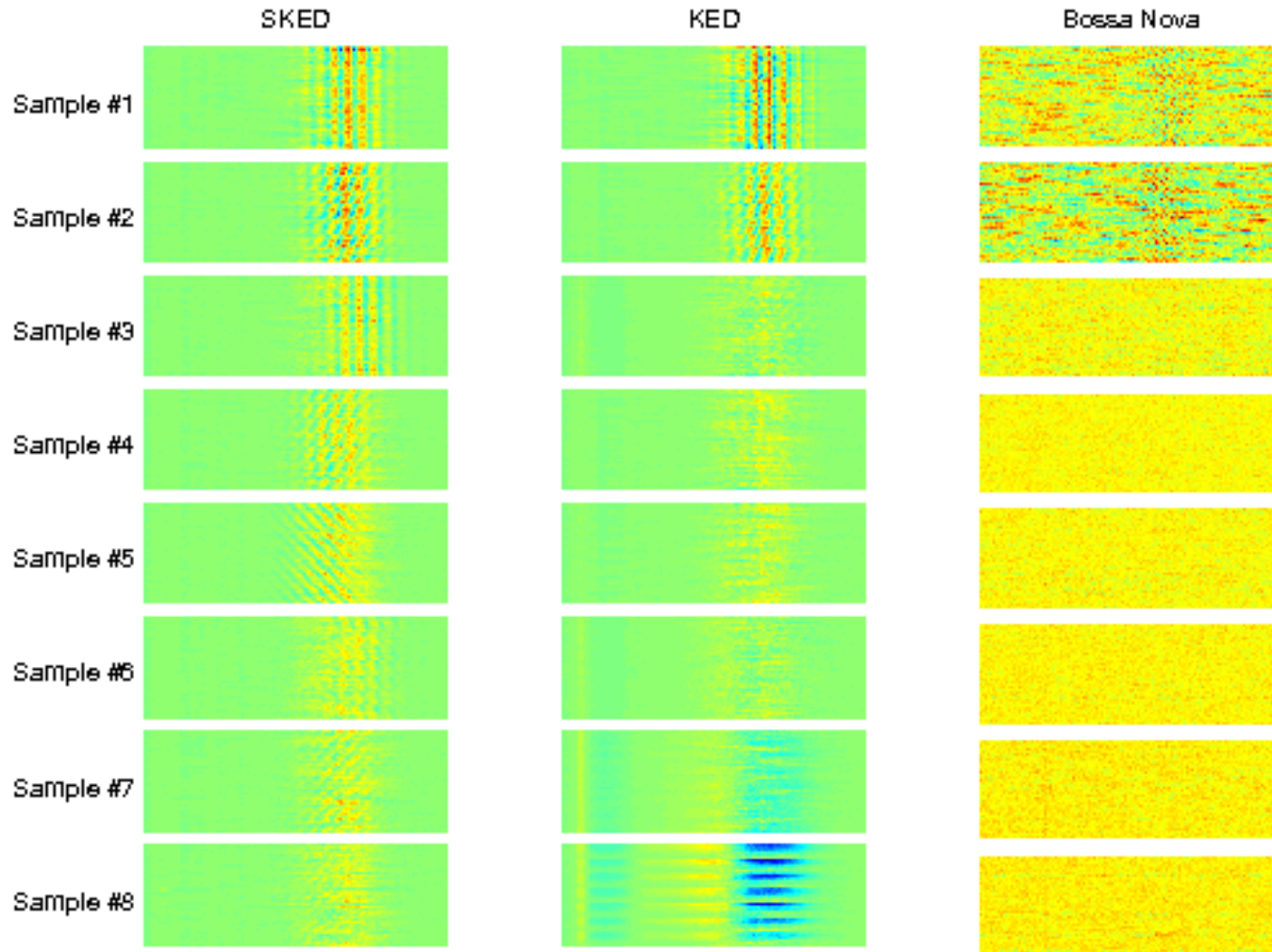


Graded roughness samples – (Ra)





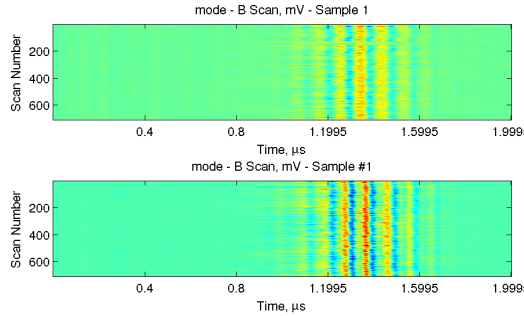
Graded roughness samples – results (1)



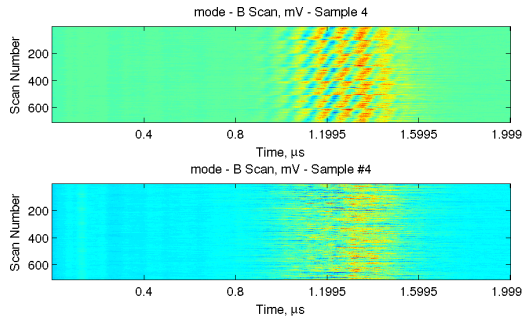


Graded roughness samples – results

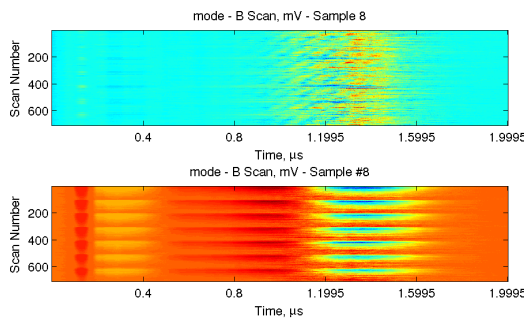
Sample 1



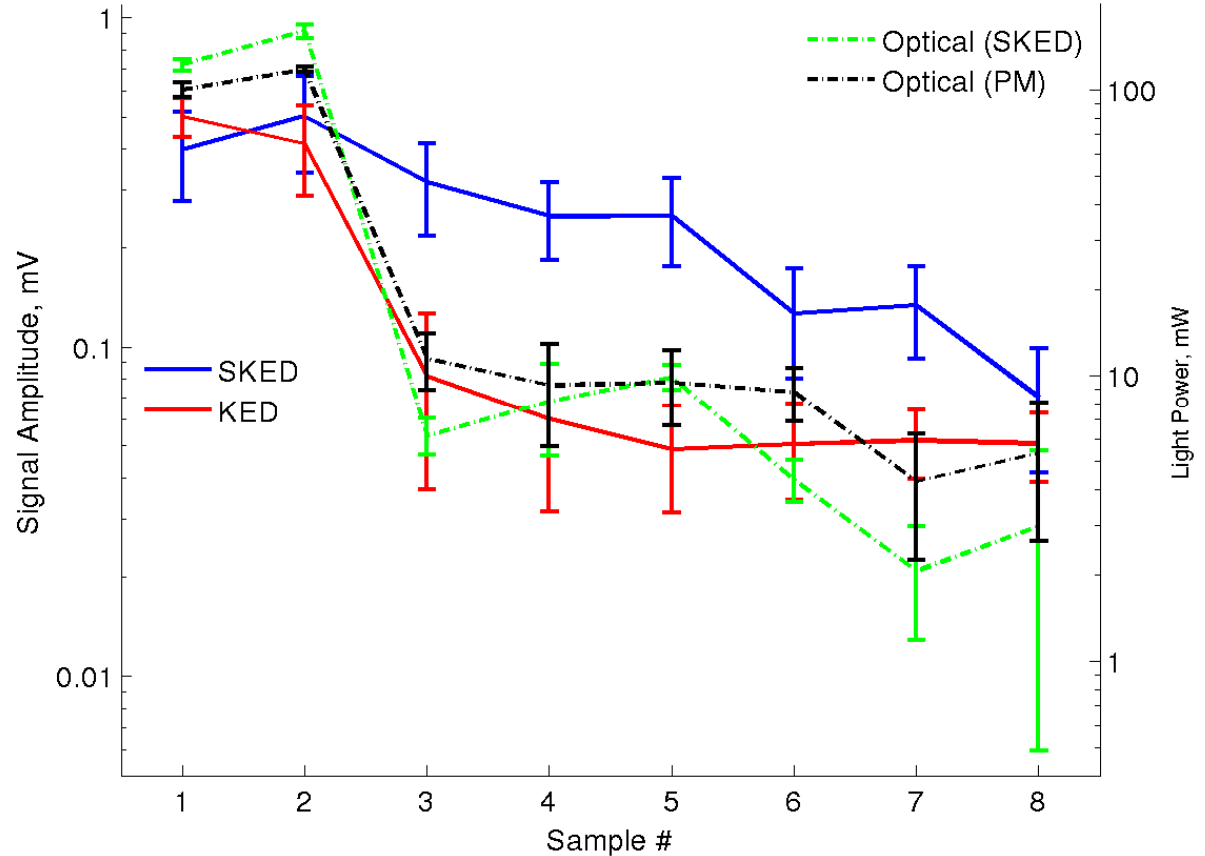
Sample 4



Sample 8



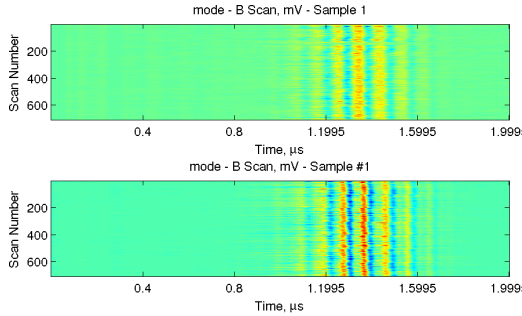
Average Signal Amplitude, Measured optical power



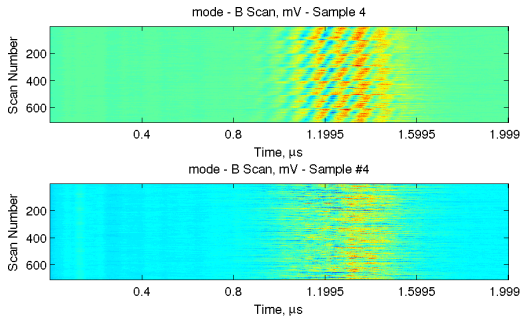


Graded roughness samples – results (2)

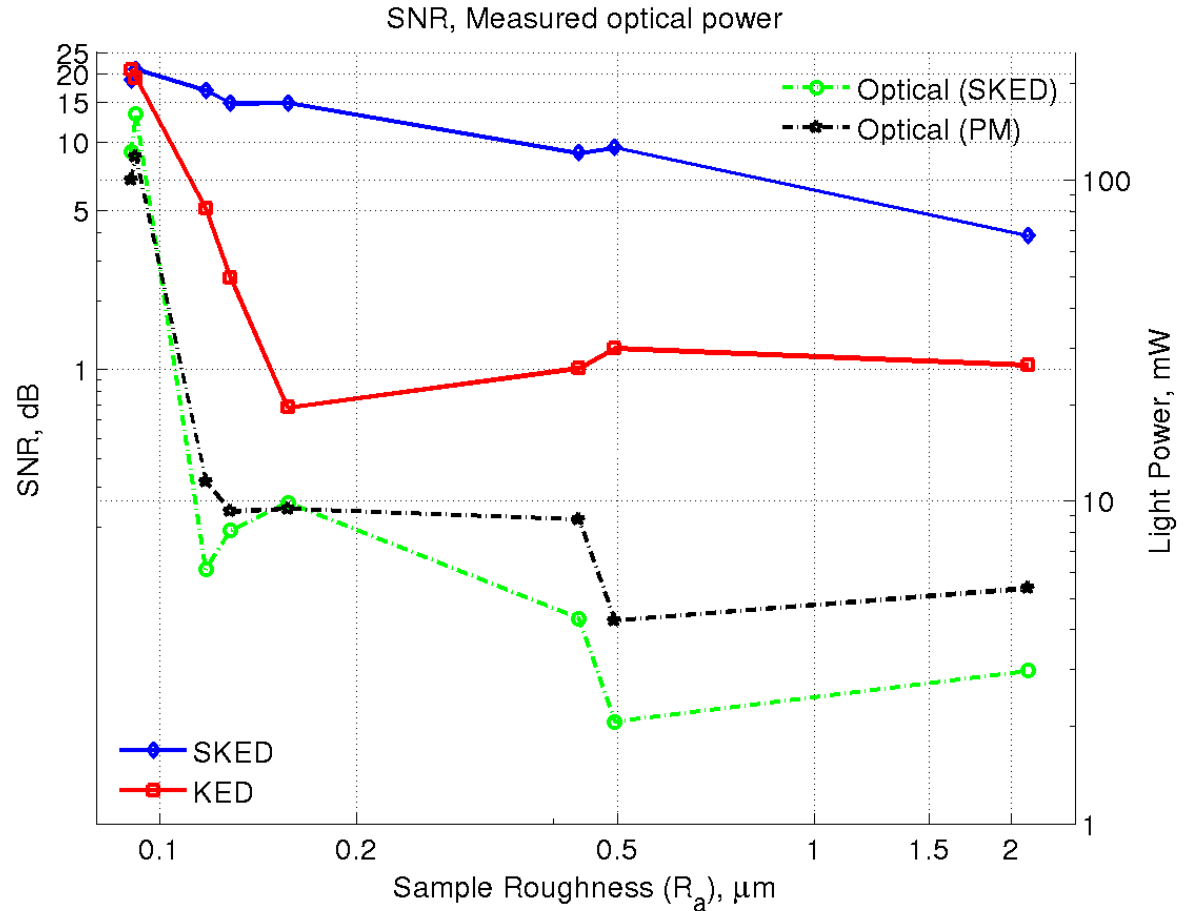
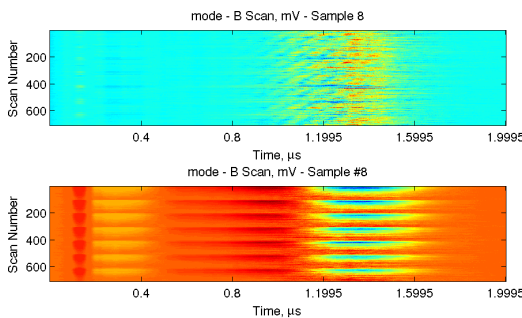
Sample 1

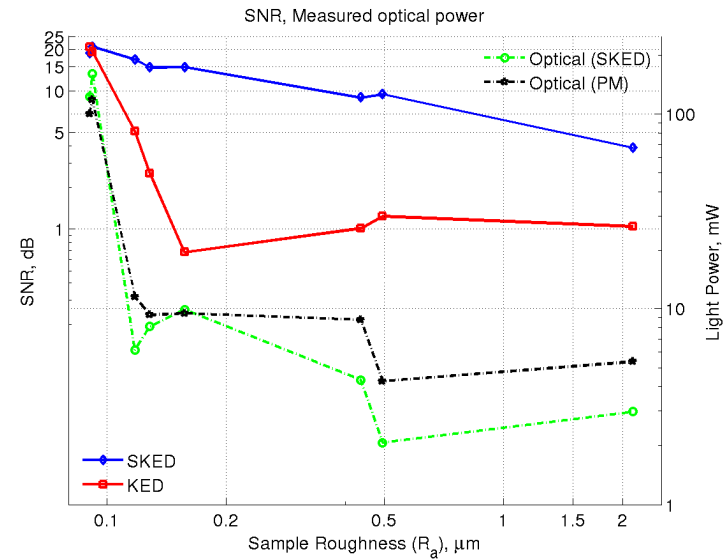
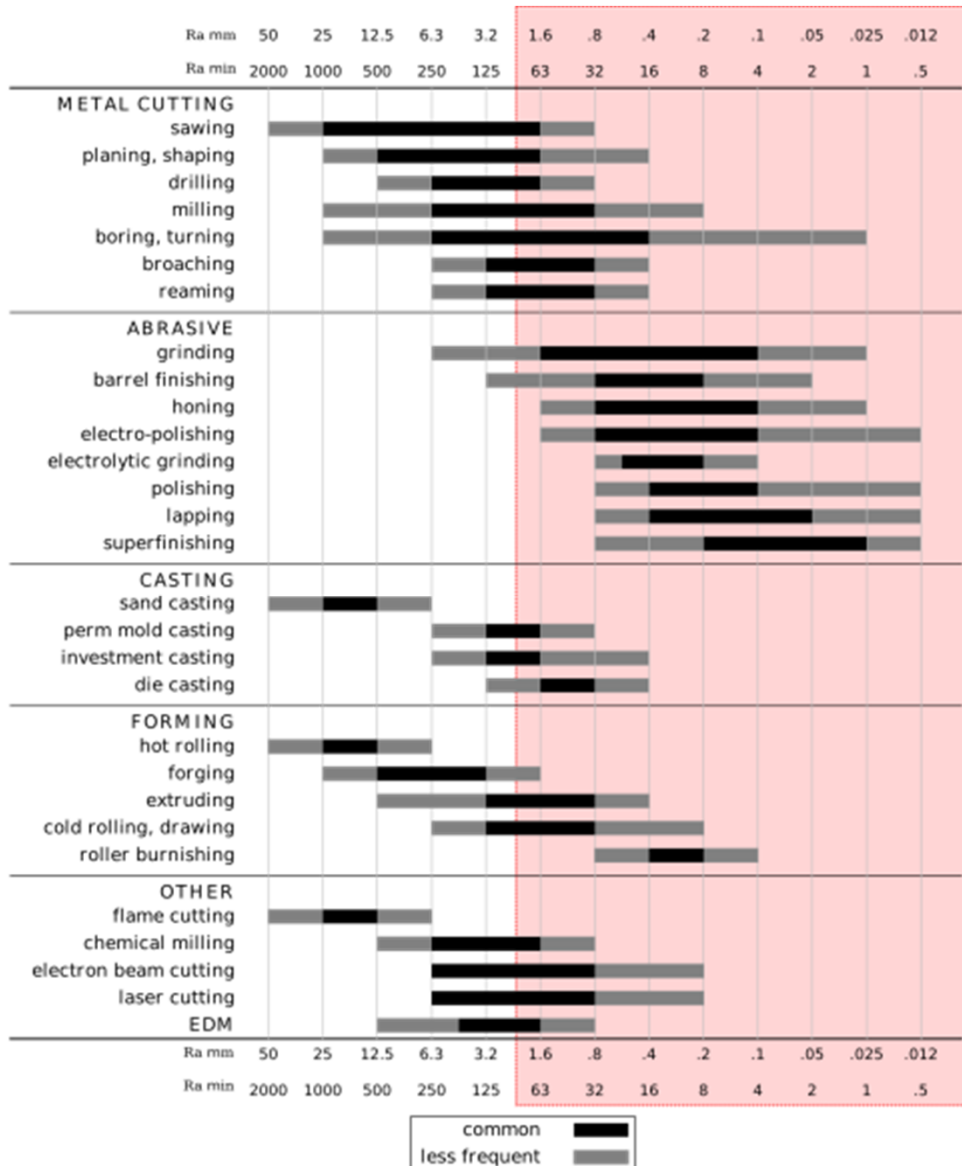


Sample 4



Sample 8



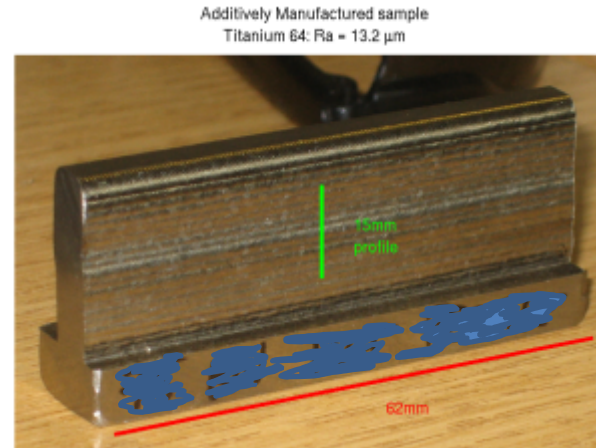
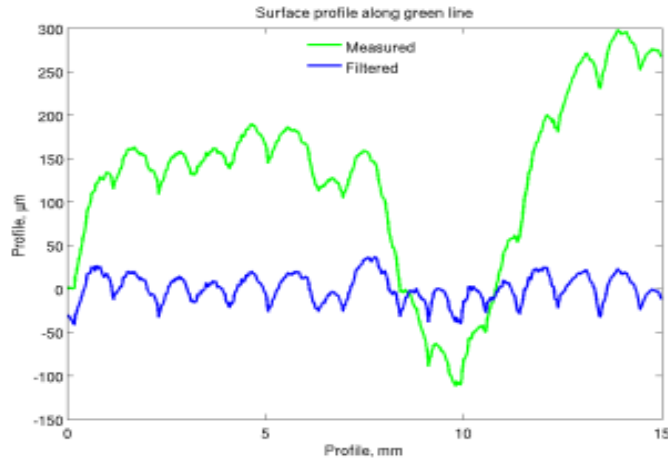


Can determine the required detection laser light budget given a finish and a required SNR

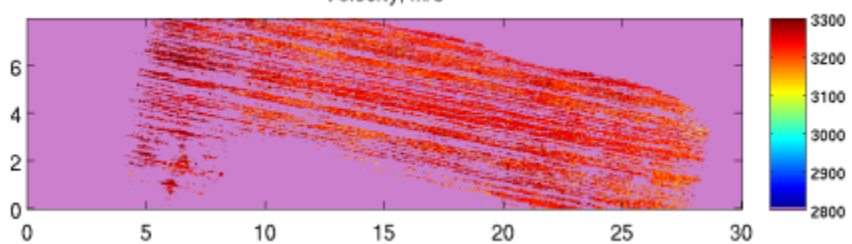
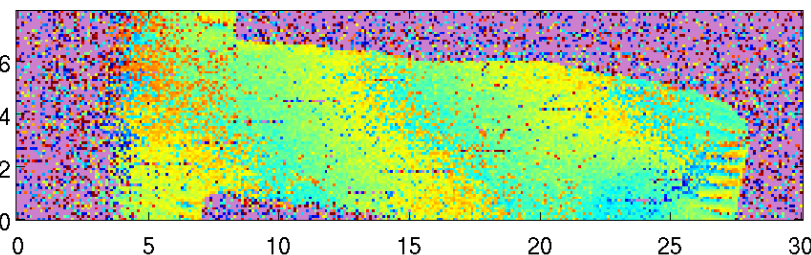
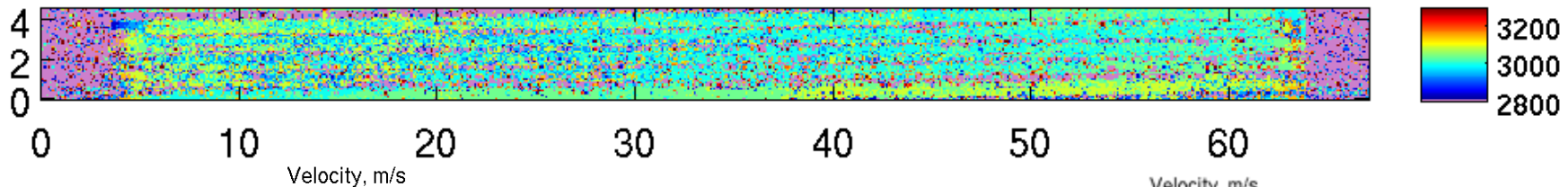
Aluminium Macbook
Ra = 1.83µm



Beyond roughness – coping with topology



Velocity, m/s



Can track big deviations in light beam due to uneven surface topology
because we use a large area detector array (2mm*2mm)

Headline specifications

- ◆ Acquisition speed: Can grab up to 0.5 Msamples/second
- ◆ Bandwidth: 15MHz (full array) to 60MHz (10x10 pixels)
- ◆ Sensitivity: minimum displacement that can be detected for a given amount of light/bandwidth

SKED: $1.2 \times 10^{-6} \text{ nm(W/Hz)}^{1/2}$ **[Preliminary]**

Bossanova Tempo: $2 \times 10^{-7} \text{ nm(W/Hz)}^{1/2}$

- ◆ Sensor area: 2x2mm: Results presented use a 25mm diameter lens with focal length = 50mm
- ◆ Tested successfully with surfaces with roughness beyond $2\mu\text{m}$ scanned, waviness up to $13\mu\text{m}$

Conclusion

- ◆ Introduced laser ultrasound generation and detection
- ◆ Introduced an fast adapting knife edge detector - SKED
- ◆ Presented some results comparing SKED with existing technology
- ◆ Presented SKED2 results. Fewer is better?
- ◆ Characterized for roughness

Thank you very much

Questions/Suggestions?